



Optimal design and experiments of a novel bobbin thread-hooking mechanism with RRSC (revolute–revolute–spherical–cylindrical) spatial four-bar linkage

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Abstract. To solve the problem of low supply of bobbin thread and frequent bobbin changes existing in current embroidery machines, a novel bobbin thread-hooking mechanism with an RRSC (revolute–revolute–spherical–cylindrical) spatial four-bar linkage is proposed which can achieve a large number and continuous supply of bobbin thread. Based on the analysis of the chain stitch formation principle, the design requirements for motion trajectory and posture of the hooking mechanism are proposed. The methods of direction cosine matrix and mechanism identity condition are applied in kinematics modeling and analysis of the RRSC mechanism. The optimization design model and computer-aided software are developed, then the human–computer interaction optimization method is used to obtain optimal solutions to meet working requirements. The physical prototype is machined and a test bench is built. The virtual simulation and prototype high-speed camera kinematics tests are conducted. The results verify the correctness of mechanism design and show good application feasibility of the mechanism.

1 Introduction

China is the world's top producer of embroidery machines, accounting for about 85 % of the total market production. Currently, embroidery machines usually form a lock stitch to realize embroidery work through the matching between the bobbin thread-hooking mechanism and a straight needle with the facial suture (Wang et al., 2019; Zhou and Jiang, 2018). The thread-hooking mechanism, commonly adopting a rotary shuttle device to supply the bobbin thread, is one of the core working parts of the embroidery machine. However, the inner chamber of the rotary shuttle is so small that the amount of bobbin thread stored in the chamber is small. The rotary shuttle must stop frequently for replacing the bobbin, which greatly affects the production efficiency. Therefore, there is great scientific significance and application value to study

the stitch formation principle of embroidery work and the thread-hooking mechanism which can meet the large supply of bobbin threads.

At present, a lot of beneficial research has been conducted worldwide on automatic bobbin exchange devices and the innovative design of the thread-hooking mechanism, meeting the large supply of bobbin thread. Essentially, the automatic bobbin exchange device is to use manipulators to replace the empty bobbin with a full one by simulating the process of manually exchanging the bobbin during machine stopping. Hu et al. (2015) in China designed an automatic bobbin thread replacement system based on CAN-BUS (Controller Area Network-BUS), which improved the expandability and flexibility of the system, but the efficiency improvement was limited. Yi et al. (2014) proposed another bobbin replacement mechanism which was applicable to the automatic pro-

duction line of container bags, which used two manipulators to grasp empty and spare bobbins respectively, with a simple and reliable structure, but the application scenario is single. Haruhiko (2017) invented an automatic bobbin exchanging device, which was guided by a guide rail to complete the exchanging work, improving the compactness of the structure and the convenience of inspection and maintenance, but the improvement of the exchanging rate is limited. Philippe Mall and Kinoshita proposed a box-magazine-type automatic bobbin exchanging device with a compact structure that can accommodate eight bobbins for replacing but only for thick bobbin thread and non-overlapping embroidered stitches (Jana, 2018). The new thread-hooking mechanism is proposed by designing a new stitch to replace the traditional lock stitch, which can achieve the goal of large bobbin thread supply and less downtime, and this could finally improve production efficiency. Jared and Brain (2018) proposed a bobbin-less sewing machine and a stitch weaving method to complete the stitch, including two mechanisms of a loop punching mechanism and a knot picking linkage. But the stitch application scenario is limited and it is difficult to be applied at high speed. Templeton (2018) developed a high-speed bobbin sewing system that eliminates the bobbin and transfers the bobbin thread through a conduit and uses a rotary bearing structure to achieve high-speed operation; however, the effect of the tube transfer of the bobbin thread has not yet been verified in practice.

In conclusion, the principle of automatic bobbin exchange technology is relatively simple and reliable, but it cannot fundamentally solve the problems of interruption of thread traces and time loss caused by many stoppages. It is now the research trend to carry out thread-hooking mechanism innovation to achieve a large amount of bobbin thread. Therefore, in this study, because of the characteristics of the chain stitch compared with the lock stitch, such as high sewing speed, no downtime for thread change and suitable for embroidery of elastic fabric, etc., the chain stitch formation principle is analyzed, and a new bobbin thread-hooking mechanism with spatial four-bar linkage to form a chain stitch is proposed. Then the kinematics modeling and analysis, optimization design, simulation verification and prototype performance testing of the thread-hooking mechanism are carried out.

2 Scheme design of the thread-hooking mechanism

2.1 Analysis of movement trajectory of the looper

The law of chain stitch formation is an important basis for the design and optimization of the thread-hooking mechanisms. The study firstly analyzes the process of forming a double-line chain stitch by the mechanism looper with the straight needle of a facial suture (shown in Fig. 1) and proposes the requirements of the movement trajectory of the mechanism looper. The chain stitch formation process includes three steps. First, straight needle 5 with facial suture 3

moves downward to pierce into fabric 1 and reaches the lowest point shown in Fig. 1a; then it moves upward to form a facial suture loop with fabric 1, and looper 4 penetrates the loop and hooks shown in Fig. 1b. Second, while the straight needle moves upward, the fabric advances one stitch and the looper moves backward to reach the back of straight needle 5 (as shown in Fig. 1c). Meanwhile the straight needle descends through the fabric for the second time and further down through the triangular loop formed by the looper, the facial suture, and the bobbin thread (as shown in Fig. 1d). Third, the straight needle continues to move upward, forming the loop again, and the looper surrounds the straight needle and penetrates the loop reciprocally again (as shown in Fig. 1e), while pulling the previous stitch tightly and so on and so forth to form a continuous chain stitch (Wu, 1991).

From the analysis of the chain stitch formation principle, it can be seen that the looper tip forms an approximate spatial-elliptical trajectory shown in Fig. 2, in which S is the backwards and forwards spatial displacement of the looper tip, θ is the angular displacement of the looper oscillating around the central axis of the output bar, and L is the linear distance of the looper oscillating between the two limit positions.

2.2 Working principle of the bobbin thread-hooking mechanism with spatial four-bar linkage

According to the movement characteristics of the thread-hooking mechanism looper, a new type bobbin thread-hooking mechanism with RRSC (revolute–revolute–spherical–cylindrical) spatial four-bar linkage is proposed which is composed of crank 0, linkage 1, rocker 2 (fixed with looper 4), and frame 3. In the mechanism, the kinematic pairs between rocker 2 and the frame and linkage 1 are cylindrical pair and spherical pairs, respectively, and those between crank 0 and the frame and linkage 1 are both rotary pairs (as shown in Fig. 3). While the mechanism works, crank 0 is driven to rotate by the power input shaft, and it then drives linkage 1 for spatial compound motion to drive rocker 2. Finally, rocker 2 not only does the oscillation motion but also the reciprocation motion along the vertical direction shown in Fig. 2. By optimizing the parameters of the thread-hooking mechanism, under the combined action of these two movements, the tip of looper 4 fixed on rocker 2 can form a motion trajectory that meets the embroidery chain stitch.

3 Kinematics model of the thread-hooking mechanism

In order to realize optimal design of the thread-hooking mechanism, its kinematics model is established by using the direction cosine matrix method and the mechanism identity condition. As shown in Fig. 4, rectangular coordinate systems are established on each member of the RRSC spatial four-bar linkage mechanism, and the relative angular dis-

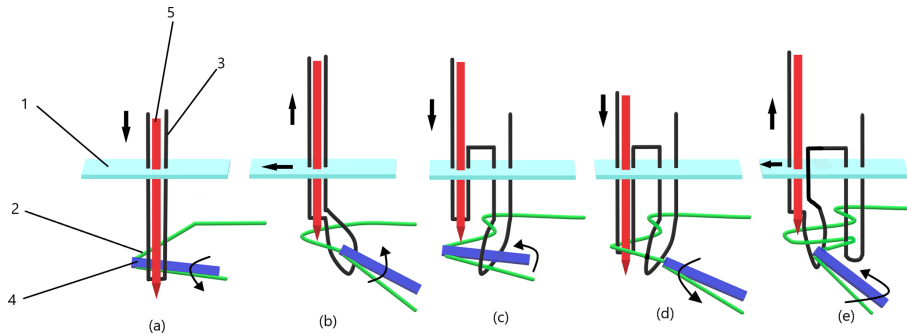


Figure 1. Schematic diagram of chain stitch formation process. 1: fabric, 2: bobbin thread, 3: facial suture, 4: looper, and 5: straight needle.

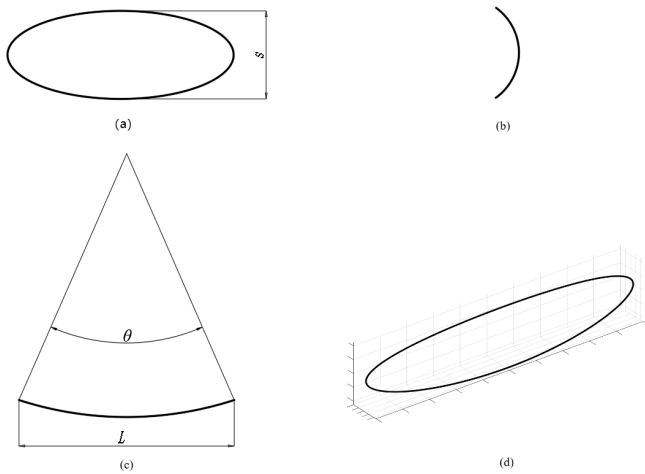


Figure 2. Schematic diagram of looper movement trajectory of the thread-hooking mechanism. (a) Main view; (b) left view; (c) top view; (d) three-dimensional view.

placement and motion between each member are displayed too. The coordinate systems of two adjacent members are set as $O_i x_i y_i z_i$ and $O_j x_j y_j z_j$, where i and j both equal to 0, 1, 2, and 3. Crank 0 rotates clockwise, and the motion trajectory of the looper tip P is formed under the synthetic motion of axial movement motion and radial oscillation motion of rocker 2. Therefore, the oscillation angular displacement θ_3 and movement displacement S_2 of rocker 2 is solved, and the displacement equations of the looper tip P is established (Liu et al., 2019; Vo et al., 2022; Rodríguez-González et al., 2020; Bai et al., 2021; Mohan and Corves, 2017).

3.1 Axial movement displacement of the rocker

The spatial mechanism displacement is analyzed, and the coordinate systems are transformed by the direction cosine ma-

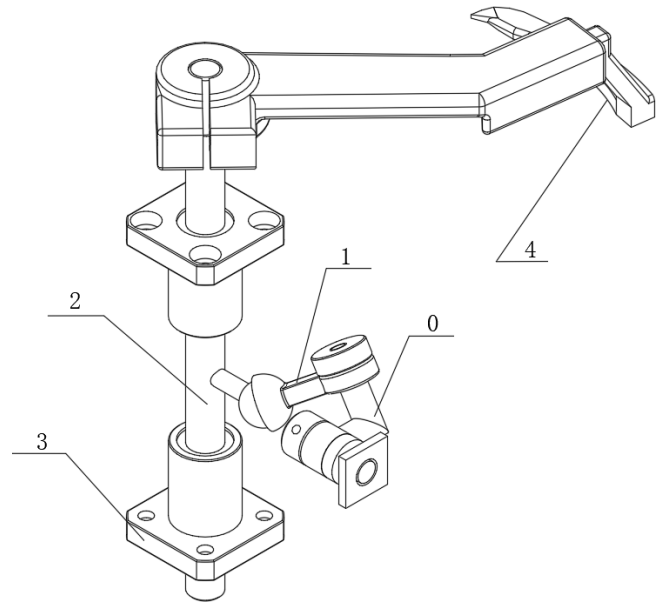


Figure 3. Structure diagram of the thread-hooking mechanism with RRSC spatial four-bar linkage. 0: crank, 1: linkage, 2: rocker, 3: frame, and 4: looper.

trices (1), (2), and (3) (Zhang, 1984; Li et al., 2019).

$$[C_{23}] = \begin{bmatrix} \cos \theta_3 & -\sin \theta_3 \cos \alpha_{23} & \sin \theta_3 \sin \alpha_{23} \\ \sin \theta_3 & \cos \theta_3 \cos \alpha_{23} & -\sin \theta_3 \sin \alpha_{23} \\ 0 & \sin \alpha_{23} & \cos \alpha_{23} \end{bmatrix} \quad (1)$$

$$[C_{30}] = \begin{bmatrix} \cos \theta_0 & -\sin \theta_0 \cos \alpha_{30} & \sin \theta_0 \sin \alpha_{30} \\ \sin \theta_0 & \cos \theta_0 \cos \alpha_{30} & -\sin \theta_0 \sin \alpha_{30} \\ 0 & \sin \alpha_{30} & \cos \alpha_{30} \end{bmatrix} \quad (2)$$

$$[C_{01}] = \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 \cos \alpha_0 & \sin \theta_1 \sin \alpha_0 \\ \sin \theta_1 & \cos \theta_1 \cos \alpha_0 & -\sin \theta_1 \sin \alpha_0 \\ 0 & \sin \alpha_0 & \cos \alpha_0 \end{bmatrix} \quad (3)$$

The vector closed form $BC'CDD'A'AB$ of the mechanism is projected onto axis z_2 , and expanded by the direction cosine matrix to obtain S_2 .

$$S_2 = A_1 \cos \theta_1 + B_1 \sin \theta_1 + C_1, \quad (4)$$

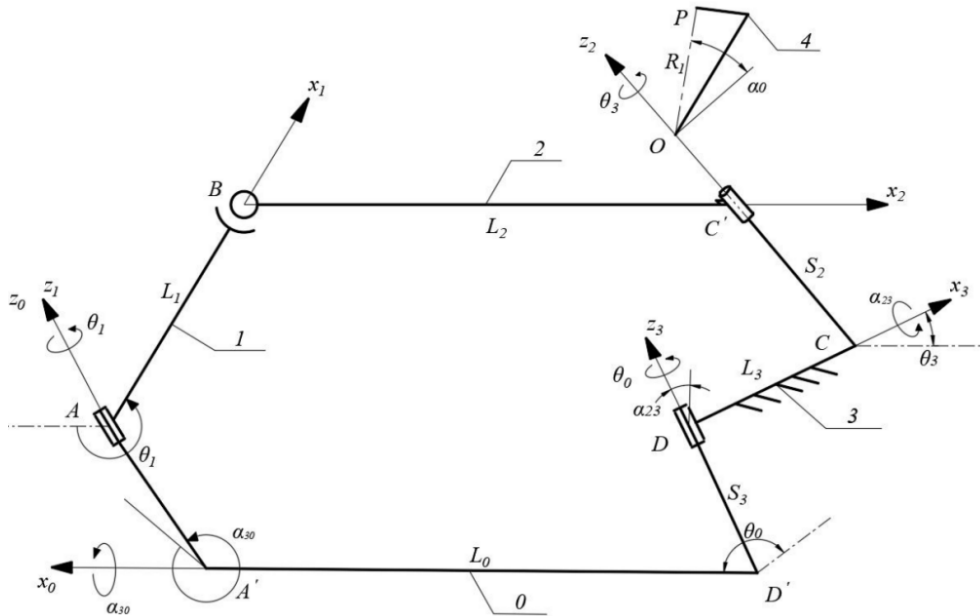


Figure 4. Diagram of the thread-hooking mechanism with RRSC spatial four-bar linkage. 0: crank, 1: linkage, 2: rocker, 3: frame, and 4: looper.

where

$$\begin{aligned}
 A_1 &= L_1 \sin \theta_0 \sin \alpha_{23}, \\
 B_1 &= L_1 (\cos \theta_0 \cos \alpha_{30} \sin \alpha_{23} + \sin \alpha_{30} \cos \alpha_{23}), \\
 C_1 &= \sin \alpha_{23} (L_0 \sin \theta_0 - S_0 \cos \theta_0 \sin \alpha_{30}) \\
 &\quad + \cos \alpha_{23} (S_0 \cos \alpha_{30} - S_3),
 \end{aligned}$$

where α_0 is initial installation angle of the looper, S_0 is distance measured from axis x_0 to x_1 along axis z_0 , S_2 is distance measured from axis x_2 to x_3 along axis z_2 , S_3 is distance measured from axis x_3 to x_0 along axis z_3 , θ_0 is the angle of rotation around axis z_0 measured from axis x_0 to x_1 , θ_1 is the angle of rotation around axis z_1 measured from axis x_1 to x_2 , θ_3 is the angle of rotation around axis z_3 measured from axis x_3 to x_0 , L_1 is the distance measured from axis z_1 to x_2 along axis x_1 , α_{23} is the angle of rotation around axis x_3 measured from axis z_2 to z_3 , and α_{30} is the angle of rotation around axis x_0 measured from axis z_3 to z_0 . In the study, it is specified that the abovementioned distances along the coordinate axis in a positive consistent direction are positive, and the angles of rotation in the counterclockwise direction are positive.

3.2 Radial oscillation angular displacement of the rocker

According to the mechanism identity condition, the rocker is split into a linkage chain and a floating chain; subsequently, the intermediate variables are eliminated to obtain the following equation (Zhang, 1985).

$$(x_B - x_C)^2 + (y_B - y_C)^2 + (z_B - z_C)^2 = L_2^2 + S_2^2 \quad (5)$$

Taking $A'x_0(y_0)z_0$ as the reference coordinate system, the coordinates of points B and C are the following.

$$\begin{pmatrix} x_B \\ y_B \\ z_B \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ S_0 \end{pmatrix} + [C_{01}] \begin{pmatrix} L_1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} L_1 \cos \theta_1 \\ L_1 \sin \theta_1 \\ S_0 \end{pmatrix} \quad (6)$$

$$\begin{aligned}
 \begin{pmatrix} x_C \\ y_C \\ z_C \end{pmatrix} &= \begin{pmatrix} -L_0 \\ 0 \\ 0 \end{pmatrix} + [C_{30}]^{-1} \begin{pmatrix} L_3 \\ 0 \\ S_3 \end{pmatrix} \\
 &= \begin{pmatrix} L_3 \cos \theta_0 - L_0 \\ -L_3 \cos \alpha_{30} \sin \theta_0 + S_3 \sin \alpha_{30} \\ L_3 \sin \alpha_{30} \sin \theta_0 + S_3 \cos \alpha_{30} \end{pmatrix} \quad (7)
 \end{aligned}$$

By substituting the coordinates of points B and C into Eq. (5), the following equation can be obtained.

$$\begin{aligned}
 &(L_1 L_3 \cos \alpha_{30} \sin \theta_0 - L_1 S_3 \sin \alpha_{30}) \sin \theta_1 \\
 &\quad + (L_0 L_1 - L_1 L_3 \cos \theta_0 \cos \theta_1) + H_1 + 0.5 (A_1^2 + C_1^2) \\
 &= 0 \quad (8)
 \end{aligned}$$

By substituting Eq. (4) into Eq. (8), the following equation can be obtained.

$$A_1 \sin \theta_1^2 + B_1 \sin \theta_1 \cos \theta_1 + C_1 \sin \theta_1 + D_1 \cos \theta_1 + E_1 = 0, \quad (9)$$

where

$$D_1 = 0.5 (A_1^2 - B_1^2),$$

$$E_1 = -A_1 B_1,$$

where L_0 is the distance measured from axis z_3 to z_0 along axis x_0 , L_2 is the distance measured from axis x_1 to x_2 along

axis x_2 , and L_3 is the distance measured from axis z_3 to x_3 along axis z_2 .

Set $\sin\theta_0 = \frac{2x}{1+x^2}$, $\cos\theta_1 = \frac{1-x^2}{1+x^2}$, where $x = \tan\frac{\theta_1}{2}$, then Eq. (9) can be transformed into the quadratic algebraic equation

$$(H_1 - G_1)x^4 + 2(F_1 - E_1)x^3 + 2(2D_1 + H_1)x^2 + 2(E_1 + F_1)x + (G_1 + H_1) = 0, \tag{10}$$

where

$$F_1 = L_1(L_3 \cos\alpha_{30} \sin\theta_0 - S_3 \sin\alpha_{30}) - B_1 C_1,$$

$$G_1 = L_1(L_0 - L_3 \cos\theta_0) - A_1 C_1,$$

$$H_1 = -L_3 S_0 \sin\alpha_{30} \sin\theta_0 - S_0 S_3 \cos\alpha_{30} - L_0 L_3 \cos\theta_0 - 0.5(A_1^2 - B_1^2) + 0.5(L_0 + L_1 + L_3 - L_2 + S_0 + S_3).$$

θ_1 is obtained by using Ferrari’s method to solve Eq. (10), and then substituted into Eq. (4) to obtain S_2 (Chen et al., 2022). The vector closed form $BC' CDD'A' AB$ of the mechanism is projected onto axis x_3 and axis z_3 , respectively, the relational expression of $\cos\theta_3$ and $\sin\theta_3$ is obtained, and finally θ_3 can be obtained as the following:

$$\theta_3 = \arctan \left\{ \frac{S_2 \cos\alpha_{23} + S_3 - S_0 \cos\alpha_{30} - L_1 \sin\alpha_{30} \sin\theta_1}{\sin\alpha_{23} [L_3 - L_0 \cos\theta_0 \sin\alpha_{30} + L_1 (\sin\theta_1 \sin\theta_0 \cos\alpha_{30} - \cos\theta_1 \cos\theta_0)]} \right\}. \tag{11}$$

3.3 Displacement equation of looper tip

Set C as the original point, then the axis z coincides with the axis $z_2 z_2$, and axis x coincides with axis x_2 ; the spatial rectangular coordinate system is established. The spatial displacement equations of tip P of the looper is the following.

$$\begin{cases} x = R_1 \cos(\theta_3 - \alpha_0), \\ y = -R_1 \sin(\theta_3 - \alpha_0), \\ z = -S_2, \end{cases} \tag{12}$$

where R_1 is the vertical distance from tip P of the looper to the cylindrical sub-axis.

By using the direction cosine matrix method, a concise and accurate kinematic model of the spatial mechanism can be established. At the same time, the mechanism identity condition is used to avoid the elimination calculation of some intermediate variables, improve computational efficiency, and ultimately obtain the spatial displacement equations of tip P .

4 Optimal design of the thread-hooking mechanism

4.1 Optimization objectives and design variables

The tip P of looper of the thread-hooking mechanism forms the spatial elliptical trajectory without motion interference

shown in Fig. 2d, the following optimization objectives must be considered for optimizing the parameters of the thread-hooking mechanism.

1. The backwards and forwards spatial displacement of the looper tip S is about 4.5 mm.
2. The angular displacement of the looper oscillating around the central axis of the output bar θ is about 15°.
3. The linear distance of the looper oscillating between the two limit positions, L , is about 20 mm.

Where

$$\begin{cases} S = \max(S_2) - \min(S_2), \\ \theta = \max(\theta_3) - \min(\theta_3), \\ L = 2R_1 \sin\left(\frac{\theta}{2}\right). \end{cases} \tag{13}$$

According to the kinematics analysis of the thread-hooking mechanism, it is known that α_0 only decides the spatial position of the trajectory of the looper tip, and R_1 only affects the value of L . Therefore, the mechanism parameters α_{23} , α_{30} , L_0 , L_1 , L_2 , L_3 , S_0 , S_3 and R_1 affecting the shape of the trajectory are taken as the design variables.

4.2 Optimization software development and parameter analysis of the mechanism

In order to realize parameter optimization of the thread-hooking mechanism with RRSC spatial four-bar linkage, the MATLAB-based computer-aided analysis and optimization software of the mechanism is developed. Figure 5 shows the mechanism simulation and analysis interface. By using this software, the design variables can be input and adjusted through the human–computer interaction method, and the influence law of each design variable on the trajectory of the looper tip can be analyzed. The specific process is as follows: selecting a set of parameters based on experience and entering parameters into the human–computer interaction software to determine whether the optimization goals have been achieved. During the adjustment process, gradually find out which parameters have significant effects on the optimization goals and which parameters have only small effects. The significant effect parameters will improve gradually firstly to find out the optimal solution and then improve the small effect parameters. Finally, after multiple rounds of comprehensive debugging, a set of optimal parameter values will be found (Ye et al., 2011, 2013).

In order to adjust parameters of the thread-hooking mechanism through human–machine interaction conveniently to obtain a set of preferable mechanism parameters, the control variable method is used: one of the parameters is used as an input variable and the rest of the parameters are used as constants to analyze the influence law of this input variable on

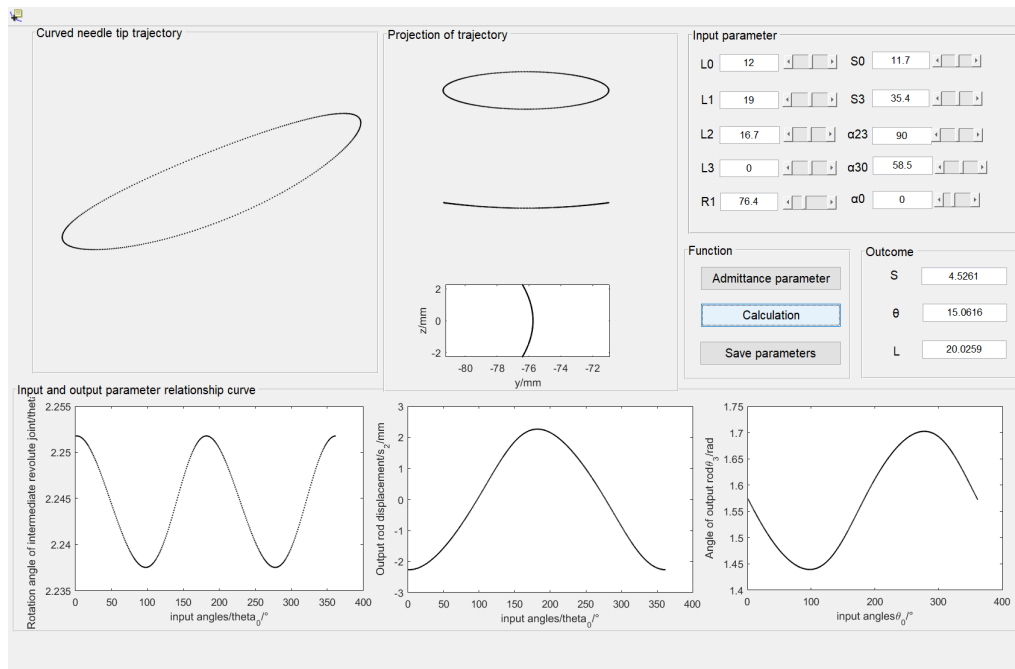


Figure 5. The interface of parameter analysis and optimization software.

the trajectory of the looper tip. The comparisons of the trajectory after the change of the value of each parameter of the mechanism are shown in Fig. 6.

As shown in Fig. 6a, a_{23} has an obvious influence on the trajectory. While a_{23} is equal to 30° , it is unable to form a motion trajectory, and while the value is 90° the trajectory meets the requirements. As shown in Fig. 6b, α_{30} is positively correlated with the trajectory shape and influences it significantly. As shown in Fig. 6c and d, L_0 and L_1 have relatively little effect on the trajectory. While the values of L_0 and L_1 increase, the trajectory shows a trend of narrowing and then gradually increasing. As shown in Fig. 6e, L_2 is positively correlated with the trajectory shape, and the trajectory gradually becomes wider and longer while the value gradually increases. As shown in Fig. 6f, L_3 has an obvious effect on the trajectory shape, and while the value of L_3 increases, the trajectory becomes a shape with one wide end and one narrow end. As shown in Fig. 6g and h, S_0 and S_3 have basically the same effect on the trajectory, and the trajectory gradually becomes wider and longer while the values increase.

4.3 Analysis of optimization results

Based on the above parameter analysis, the human–computer interaction optimization method is applied to obtain the preferable parameters of the thread-hooking mechanism, which are $\alpha_{23} = 90^\circ$, $\alpha_{30} = 58.5^\circ$, $L_0 = 12$ mm, $L_1 = 19$ mm, $L_2 = 16.7$ mm, $L_3 = 0$ mm, $S_0 = 11.7$ mm, $S_3 = 35.4$ mm, and $R_1 = 76.4$ mm. The motion trajectory of the looper tip of

the optimized thread-hooking mechanism is shown in Fig. 7, where S is 4.53 mm, θ is 15.06° , and L is 20.03 mm. In this study, for the convenience of analysis and calculation, α is taken as zero. In addition, under the premise of satisfying the optimization objectives, the smaller R_1 is the better it is, which is calculated according to θ and L . After the optimization of the thread-hooking mechanism, the motion trajectory of the looper tip is a closed spatial elliptical trajectory, and the parameters of the mechanism meet the optimization objectives. Therefore, the optimized thread-hooking mechanism can meet the requirements of the embroidery chain stitch.

From the results of debugging, it can be seen that in the absence of clear rules and the inability to find optimization paths, the law of trajectory is discovered through multiple rounds of debugging, and gradually finding out the optimal solution. There are three main drawbacks to this software. Firstly, it relies on manual experience for debugging, which results in a relatively large workload. Secondly, it is difficult to find out the optimization laws if some parameters have a significant impact on the trajectory. Thirdly, the obtained parameters cannot be determined as the best optimal solution and can only be determined as a more suitable solution.

Nevertheless, this optimization software still has the characteristics of simple compilation, simple operation, and obvious optimization effects, which can meet the optimization requirements. In similar institutional optimization situations, it is still a good option.

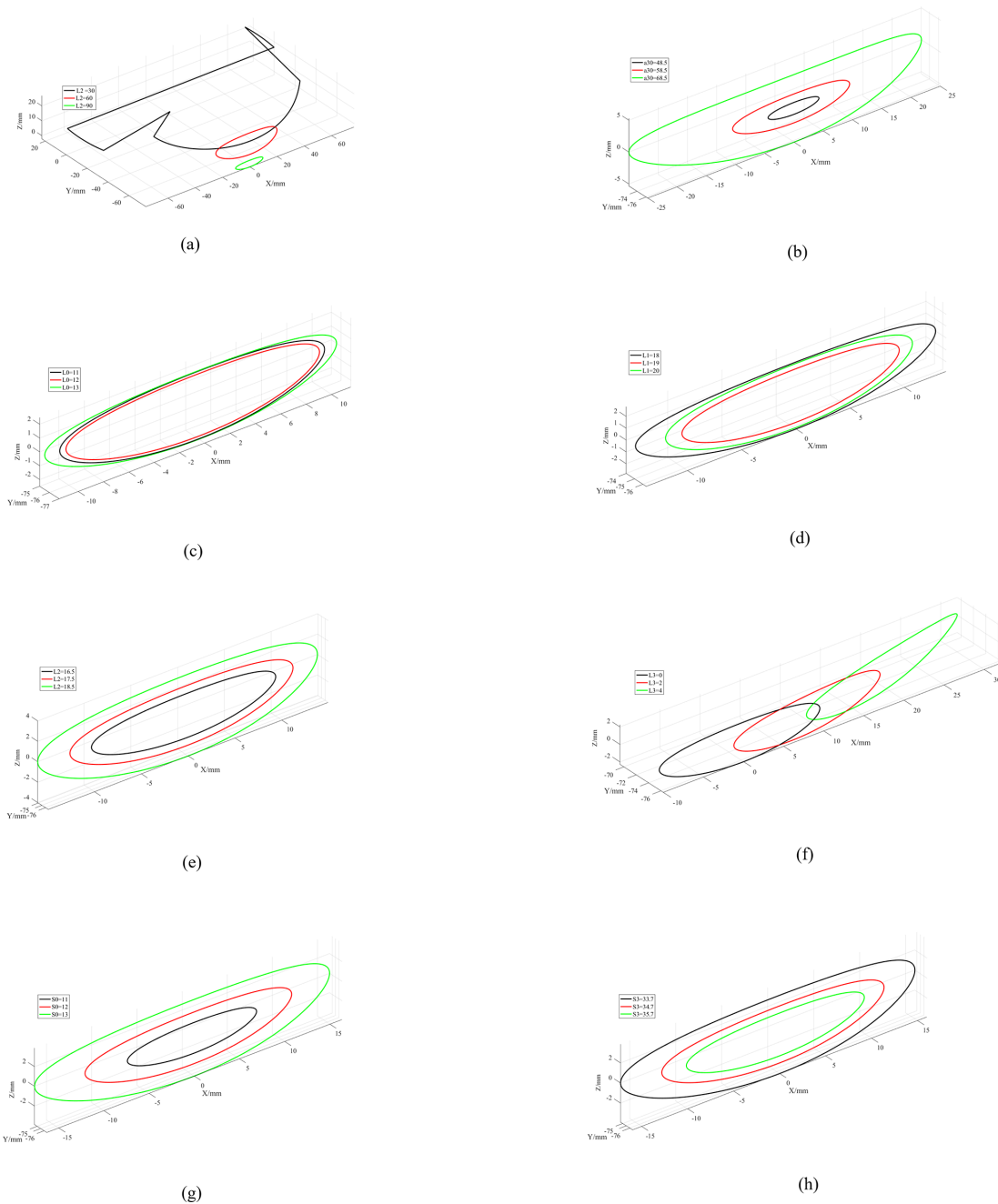


Figure 6. Comparisons of motion trajectories of different parameter value.

5 Experiments of the thread-hooking mechanism

5.1 Kinematics simulation of the mechanism

According to the optimized parameters of the thread-hooking mechanism, the preferable parameters of the thread-hooking mechanism which were obtained from the human-computer interaction optimization method are selected into the virtual prototyping, through the simulation to verify the correctness.

Thus, the parameters are used in 3D printing technology to verify the feasibility of the mechanism.

SolidWorks software is applied to build a 3D solid model of the mechanism which is imported into the Adams simulation environment with Parasolid format. The following steps were used. The constraints between the members were added, the relevant parameters were set, the rotating vice of the input bar was taken relative to the ground as the power input, the rotational speed was set as 10 rps (revolutions per

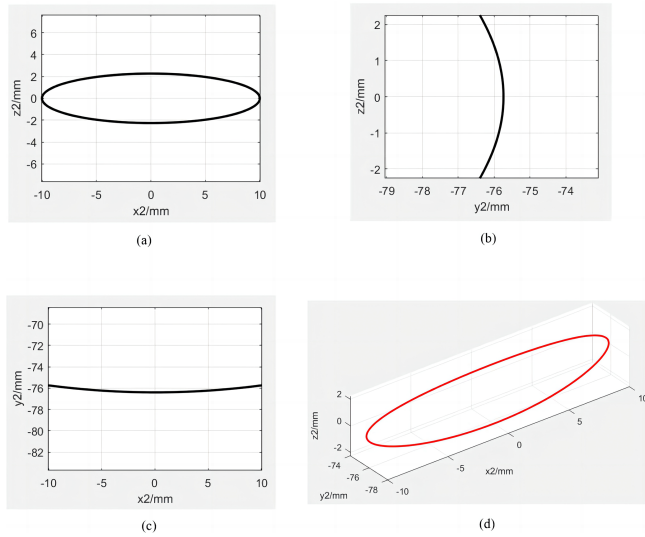


Figure 7. Trajectory of the looper tip of the optimized thread-hooking mechanism. (a) Trajectory projection in the $O_2x_2z_2$ Plane; (b) Trajectory projection in the $O_2y_2z_2$ Plane; (c) Trajectory projection in the $O_2x_2y_2$ Plane; (d) 3D view of the trajectory.

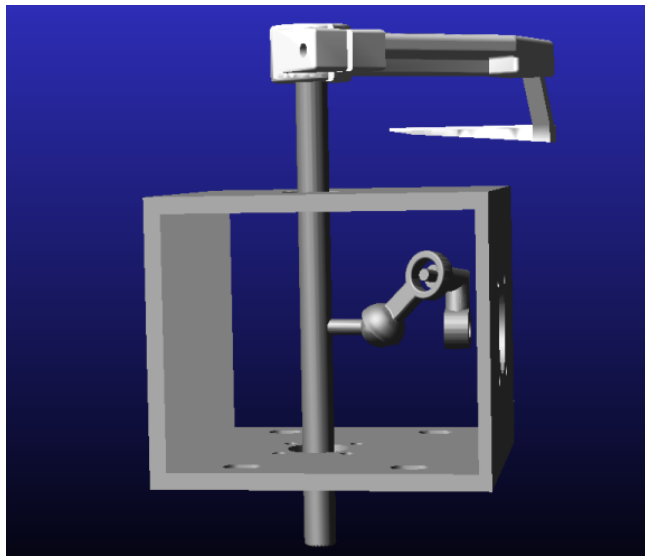


Figure 8. Kinematics simulation model of the mechanism.

second), and the kinematics simulation of the mechanism was carried out (as shown in Fig. 8).

The simulated trajectory of the looper tip is compared with the optimized trajectory in the same spatial coordinate system (as shown in Fig. 9); the two trajectories are basically the same, verifying the correctness of the theoretical model and optimal design results of the mechanism.

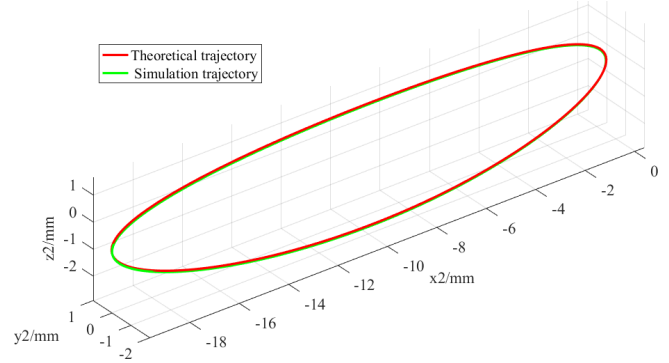


Figure 9. Trajectory comparison of the looper tip.

5.2 Tests of the mechanism prototype

The high-speed camera tests of the thread-hooking mechanism prototype are conducted in the Key Laboratory of Planting Equipment Technology, Zhejiang Sci-tech University. 3D printing technology is used to process the mechanism parts for building the test prototype. The following steps were taken. Mark points were painted on the looper tip, a Vision Research (Phantom V9.1) high-speed camera was used to record the motion trajectory of the looper tip, and Photoshop software was used to process the video. Dexuan 28HB40-402A stepper motor was selected as the driving motor. The controller is used to send a set of pulses, then the actuator receives the pulses and drives the motor to achieve power input. The mechanism prototype test bench is shown in Fig. 10.

During the tests, the motor runs for 30 s at the stable speed of 600 r min^{-1} . According to Fig. 7, the camera lens was set vertically to three planes of $O_2x_2z_2$, $O_2y_2z_2$, and $O_2x_2y_2$, respectively, for recording, and the camera frequency was set to 480 fps (frames per second). The video files are imported into Photoshop software and transformed into pictures frame by frame. The mark points are marked in the software, the layers are overlapped to display them, and the motion trajectory of the looper tip was obtained as shown in Fig. 11a to c. We measured with vernier calipers and calculated that S is 4.93 mm, θ is 16° measured through the trajectory picture, and L is 21.27 mm through calculation (as shown in Fig. 11d to f).

5.3 Analysis of test results

By comparing the results of the bench test and theoretical analysis of the thread-hooking mechanism, it can be seen that the test trajectory and the theoretical trajectory of the mechanism looper tip are basically the same. Compared with the theoretical values, the test values of S , θ , and L are 0.4 mm, 0.94° , and 1.24 mm bigger, respectively. The main reason for the error between the test and theoretical results is the assembly error of the mechanism prototype, due to the resin mate-

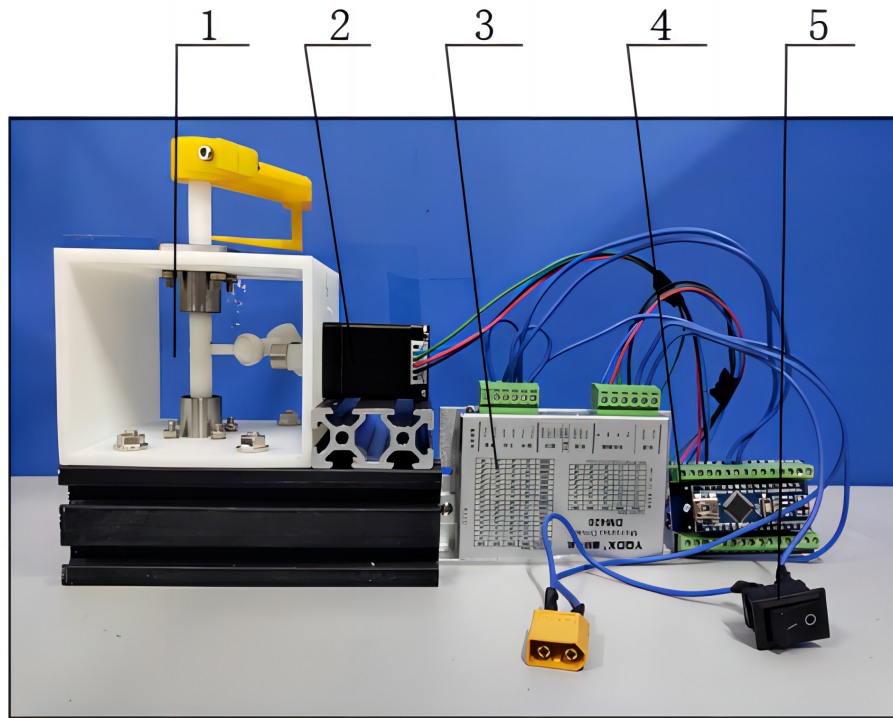


Figure 10. The prototype test bench of the thread-hooking mechanism. 1: thread-hooking mechanism, 2: motor, 3: actuator, 4: controller, and 5: switch.

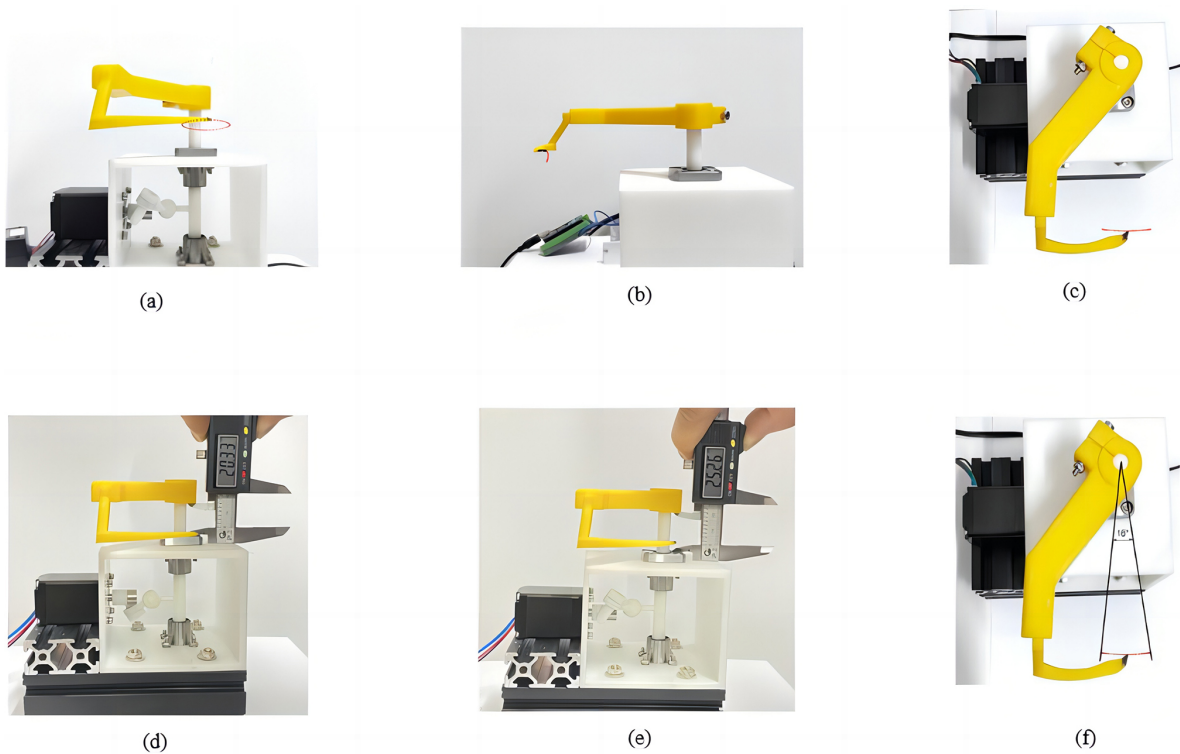


Figure 11. Test trajectory and trajectory mapping. (a) Test trajectory recorded in the vertical direction of $O_2x_2z_2$ plane; (b) the test trajectory recorded in the vertical direction of $O_2y_2z_2$ plane; (c) the test trajectory recorded in the vertical direction of $O_2x_2y_2$ plane; (d) the lowest point in the direction of the looper axis; (e) the highest point in the direction of the looper axis; (f) the swing angle of the looper

rial used in the 3D printing technology in the processing of mechanism components, which has a lower density, and the shaking is slightly more noticeable compared to the metal material during operation. At the same time, due to limited processing accuracy and the lubrication effect on connection parts such as ball pairs, some errors may happen. But these errors are low, indicating that the mechanism has a good application feasibility.

6 Conclusions

In this study, based on the analysis of chain stitch formation principle, a new type of thread-hooking mechanism is proposed; it has a novel RRSC spatial four-bar linkage mechanism, which could achieve a continuous supply of bobbin thread. It shows that the parameter values of the mechanism meet design expectations, and the mechanism operates in a desired trajectory.

The method of direction cosine matrix and mechanism identity conditions are applied to carry out kinematics analysis of the mechanism, and its kinematics model is established. The human–computer interaction optimization software was developed, and a set of mechanism parameters satisfying the objective requirements was obtained by applying the human–computer interaction optimization method; these values are $\alpha_{23} = 90^\circ$, $\alpha_{30} = 58.5^\circ$, $L_0 = 12$ mm, $L_1 = 19$ mm, $L_2 = 16.7$ mm, $L_3 = 0$ mm, $S_0 = 11.7$ mm, $S_3 = 35.4$ mm, and $R_1 = 76.4$ mm.

The kinematic simulation analysis of the mechanism is carried out, verifying the correctness of the theoretical model and design results of the mechanism. Based on the 3D printing technology, the mechanism prototype is established, and the prototype test bench is developed. The high-speed photographic kinematic tests are carried out, and the test results of kinematic characteristics of the mechanism prototype show that the mechanism has a good application feasibility.

Code and data availability. All the data and codes used in this paper can be obtained on request from the corresponding author.

Author contributions. BY is the lead author of this article and was responsible for collecting the research literature, organizing the paper structure, and writing the paper. XW wrote the paper and edited the pictures. MZ is the corresponding author of this paper, conceived the research, and was responsible for revising the paper. PY and WH co-authored the manuscript and provided suggestions for the revision and correction of the paper.

Competing interests. The contact author has declared that none of the authors has any competing interests.

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